**PROGRAM NO 1**

# 1.8 BIT ADDITION

**LDA 4000**

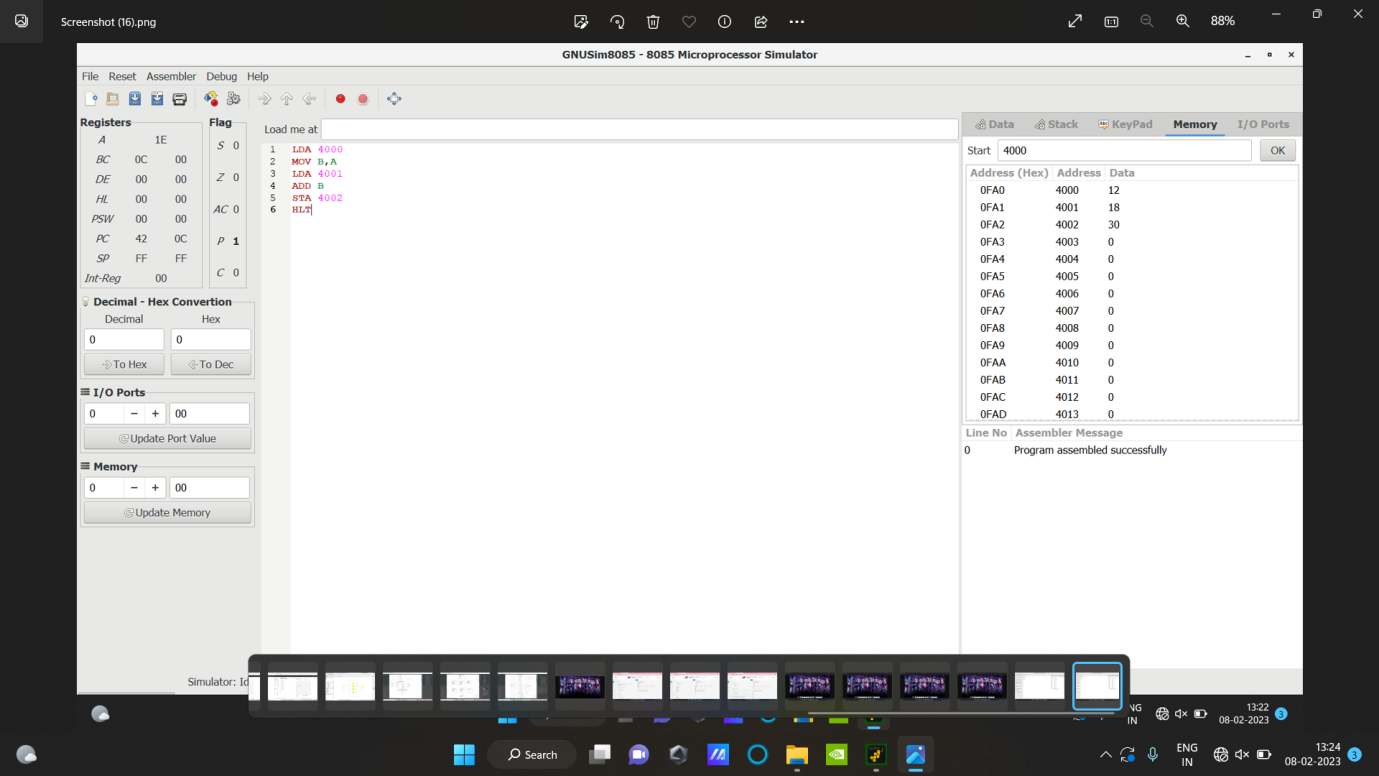
**MOV B,A**

**LDA 4001**

**ADD B**

**STA 4002**

**HLT**

****